



OFFICIAL RULES

OCTOBER 23RD-25TH

@IGDA @IGDA_ANNARBOR @IGDACHICAGO @IGDADSM
@IGDA_CINCINNATI @IGDADETROIT @IGDAKC @IGDATC
#SGJM2020

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Introduction

Come celebrate Halloween with the IGDA Midwest Chapters by participating in Spooky Game Jam 2020!

Join us virtually as we break into teams and build spooky scary games from scratch.

Enjoy this opportunity to connect and collaborate with the Midwest game development community.

Schedule

DAY 1 FRIDAY

7:00 PM – 7:30 PM

Introduction. The organizers will introduce the Jam theme & rules.

7:30 PM -----

Jamming

DAY 2 SATURDAY

Jamming

DAY 3 SUNDAY

3:00 PM

Submit Completed Projects! Pencils down! Submit your game!

3:00 PM – 4:00 PM

Play time. Download and play the other submissions.

4:00 PM – 5:00 PM

Showcase & Feedback. Show your game and get feedback from our Judges.

5:00 PM

End of Spooky Game Jam 2020

Spooky Game Jam 2020

This Contract is between You & the Organizers. The Contract covers your conduct, the Organizers' responsibilities, and the rules of Spooky Game Jam 2020.

Personal Conduct, Organizer Responsibilities, & Media Policy

Personal Conduct

- You agree to act in a way that supports community, collaboration, and innovation.
- You agree not to engage in racism, sexism, discrimination, or any kind of exclusion. You also agree not to engage in harassment, derogatory speech or actions, or any similar behaviors.
- You agree that You are exclusively responsible for your actions and their consequences during the Spooky Game Jam 2020.
- You understand that admittance to and participation in the Spooky Game Jam 2020 is entirely at Organizers' discretion. You agree to comply with all Organizer requests and you understand that failure to comply with such requests may result in your being disqualified from Spooky Game Jam 2020 and/or banned from future events.
- You understand that teams collectively own all rights to the works they make during Spooky Game Jam 2020. Division of these rights is entirely at the discretion of team members. You give the Organizers a worldwide, fully paid, royalty free license to distribute and reproduce your game.

Further, you relieve the Organizers of any responsibility or liability related to the distribution of the game and the division of rights therein.

Organizer Responsibilities

- The Organizers agree to handle any negative, discriminatory, or racist behaviors brought to their attention. You understand that the outcome of Organizer intervention may not necessarily be ideal or complete. You release the Organizers from liability for the actions, behaviors, and words of other participants or individuals present at Spooky Game Jam 2020.
- You understand that each Organizer is responsible for his or her own behavior individually. You agree to release the Organizers from liability for the actions of individuals affiliated with the Organizers.

Media Policy

- You agree that a copy of your game, or anything else you produce during the jam, may, but not must, be distributed.
- You agree that the Organizers may record you or collect screenshots of your game jam submission during Spooky Game Jam 2020. This includes film, photography, voice recording, and any other reasonable recording mechanism. You understand that you may not have the right to approve recordings prior to their distribution.
- You agree that recordings may be distributed. You acknowledge that while reports and recordings of the Spooky Game Jam 2020 will make reasonable efforts to ensure completeness and accuracy, mistakes might be made. You understand that if you discover mistakes, it is your right to bring these to the attention to the Organizers. You release the Organizers from any liability related to recordings or reports.

Entry Requirements & Team Structure

Entry Requirements

You are eligible to enter if you meet the following requirements at time entry:

- **You are 13 years of age or older; and**
 - If you are 13 of age or older, but are considered a minor in your place of residence, you should ask your parent's or legal guardian's permission prior to submitting an entry into Spooky Game Jam 2020.

Team Structure

- Teams of 1-5 people are strongly encouraged, but not required. Balanced teams comprised of attendees with diverse skill sets (design, programming, art, sound) usually have an advantage.

- Consider going freelance and contributing to several teams if you choose to do so, but honor your commitments and share your best work with those depending on you.

Content Rules and Content Use

Content Rules

- Your entry must be your own original work; **and**
- You must have obtained any and all consents, approvals or licenses required for you to submit your entry; **and**
- Your entry may not include any third-party trademarks (logos, names) or copyrighted materials (music, images, video, recognizable people) unless you have obtained permission to use the materials.

Entries may **NOT** contain, as determined by us, in our sole and absolute discretion, any content that:

- is sexually explicit, derogatory of any ethnic, racial, gender, religious, professional or age group; profane or pornographic;
- is obscene or offensive;
- defames, misrepresents or contains disparaging remarks about other people or companies;
- violates any law;

We reserve the right to reject any entry, in our sole and absolute discretion, that **we** determine does not meet the above criteria.

We will only accept one (1) entry per team. We are not responsible for entries that we do not receive for any reason, or for entries that we receive but are not decipherable for any reason.

Content Use

Other than what is set forth below, we are not claiming any ownership rights to your entry. However, by submitting your entry, you:

- are granting us an irrevocable, royalty-free, worldwide right and license to: (i) use, review, assess, test and otherwise analyze your entry and all its content in connection with Spooky Game Jam 2020; and (ii) feature your entry and all content in connection with the marketing, sale, or promotion of this Spooky Game Jam 2020 in all media (now known or later developed);
- agree to sign any necessary documentation that may be required for us and our designees to make use of the rights you granted above;

Please note that following the end of Spooky Game Jam 2020 your entry may be posted on a website selected by us for viewing by visitors to that website. We are not responsible for any unauthorized use of

your entry by visitors to this website. While we reserve these rights, we are not obligated to use your entry for any purpose.

Game Mentors & Volunteers

Several Mentors and Volunteers are available to assist attendees with game design advice and general troubleshooting. They each have their own areas of expertise and are available by appointment during designated hours.

Great Features to Include in your Game

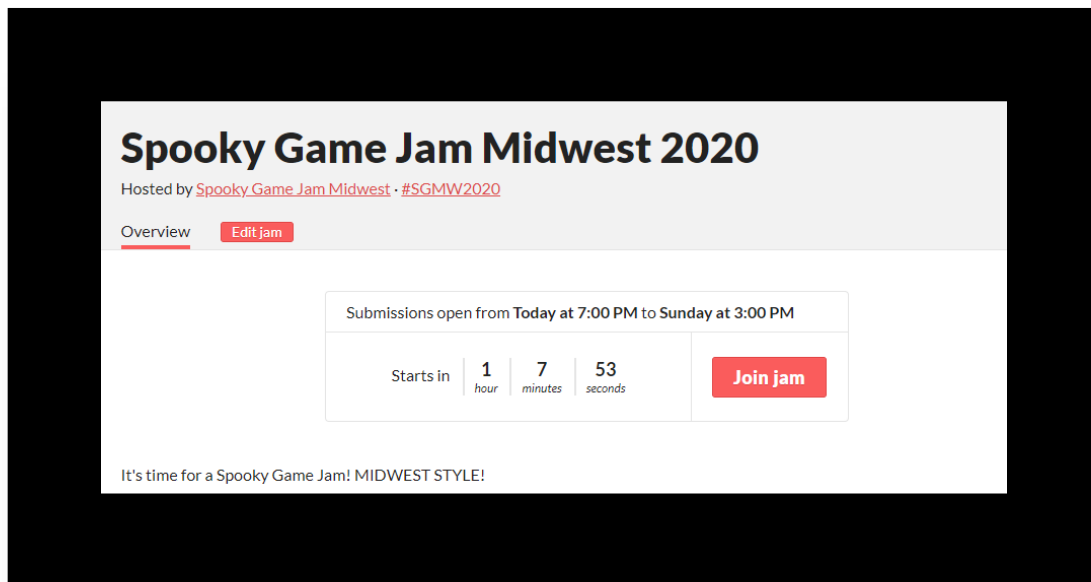
- Title Screen
- Input Layout Screen
- Controller Functionality
- Pause Menu
- End Credits
- Game Restart

Game Theme & Notes

Game Submission Procedures

Submitting Your Game to a Jam on itch.io

1. You'll have to have an itch.io account (create one here) and [join the jam](#) in order to submit your game!



2. You'll have to decide if you want to submit a game after uploading it to itch.io or upload a new game through the jam submission page as seen below. The only difference is that uploading through the jam page just means it is already a jam submission once uploaded. Otherwise, you must remember to go to the jam page and submit it from the 'existing game' drop down.
3. When uploading a new game, fill out all of the details - including the title, description, release status, etc. If you created the upload via the jam page, you're submitted and all set!
4. If you're selecting an existing game, go ahead and submit to the jam via the dropdown menu. At that point, you can view other entries.

Game Evaluation & Feedback

Following the submission of your game to the Organizers of Spooky Game Jam 2020, we will have Showcase Time. Teams will be invited to demo their games and receive feedback from the Organizers and Spooky Game Jam 2020 Attendees. Time will be at a premium, and Showcase duration will be determined by the number of participants.

Privacy Policy

The Organizers are committed to protecting your privacy. The Organizers will not share the information you provide with third parties without your permission except where necessary to complete the services or transactions you have requested, or as required by law. The Organizers are committed to protecting the security of your personal information. We use a variety of security technologies and procedures to help protect your personal information from unauthorized access, use, or disclosure. Your personal information is never shared without your permission, except under conditions explained above.

FAQ

What kind of hardware do I need?

- It depends on what kind of work you will be contributing! At the very least, a stable internet connection and an internet capable device with sound and microphone capabilities so that you can interact with others via Discord and share your creative content with your teammates and the Organizers.

Do we need to have a team ahead of time, or can we just show up and join a team?

- Completely up to you! You can even work as a solo if you like.

What kind of game should I make? Are there any resources available for first-timers?

- We will announce the theme of Spooky Game Jam 2020 once the jam begins. In the meantime, here are some resources to help you choose an engine and scope that will fit the time constraints of the jam, as well as your skill set.
- <http://www.sortingh.at/>
- <http://www.pixelprospector.com/the-big-list-of-game-making-tools/>

How can I promote Spooky Game Jam 2020 or share pictures of the event online?

- Twitter is a great way to promote the event! Use the appropriate accounts and hashtags:
@IGDA @IGDA_ANNARBOR @IGDACHICAGO @IGDADSM @IGDA_CINCINNATI @IGDADETROIT
@IGDAKC @IGDATC
- #SGJM2020

Signature Page

By participating in Spooky Game Jam 2020 you agree:

- To abide by these Official Rules;
- To release and hold harmless the Organizers any and all liability or any injury, loss or damage of any kind arising from or in connection with Spooky Game Jam 2020.

X





Photograph & Video Release

I hereby grant the International Game Developers Association and the IGDA Foundation (collectively (the "IGDA") permission to the rights of my name, image, likeness and sound of my voice as recorded on audio or video tape without payment or any other consideration. I understand that my image may be edited, copied, exhibited, published or distributed and waive the right to inspect or approve the finished product wherein my likeness appears. Additionally, I waive any right to royalties or other compensation arising or related to the use of my image or recording. I also understand that this material may be used in diverse educational settings within an unrestricted geographic area.

Photographic, audio or video recordings may be used in conjunction with any other matters related to the International Game Developers Association and the IGDA Foundation works, projects or fundraising efforts.

By signing this release, I understand this permission signifies that photographic, voice or video recordings of me may be electronically displayed via the Internet or in any public setting.

I will be consulted about the use of the photographs or video recording for any purpose other than those listed above. There is no time limit on the validity of this release nor is there any geographic limitation on where these materials may be distributed.

This release applies to photographic, audio or video recordings collected as part of the Spooky Game Jam event organized by International Game Developers Association and the IGDA Foundation on 10/23/2020 - 10/25/2020

Signed _____ Date _____

Full Name _____

Street Address / P.O. Box _____

City _____

Postal/Zip Code _____

Phone _____ Email _____